



# Pre-Degree Foundation Programme

## Mode and duration

#### Contact

Full-Time (Campus)Minimum: 1 yearMaximum: 2 years

## **:**≡ Programme description

The Pre-Degree Foundation Programme bridges the gap between school and post-school education. It provides a sound foundation in a range of skills needed for higher education studies at Eduvos.

You will develop a theoretical understanding of, and practical skills in English language and comprehension, numeracy and the use of computers and technology. You will also learn how to study, conduct research and be a successful student. The core subjects are Student Skills, Academic English, Introductory Mathematics, Development Studies and an Introduction to Computer Skills. You will also choose two faculty-specific elective modules from a range of introductory topics including Commerce (Economics), IT, Science, Graphic Design and Psychology. The programme is designed to offer access to each of our faculties, aligned to the admission requirements for each degree.

Much of the success of our Pre-Degree Foundation Programme is due to our unique blend of lecture-led learning, Technology Enhanced Learning (TEL), our smaller interactive classes and cutting-edge facilities such as campus resource centres and computer labs. Within this supportive environment, you will also start developing essential skills for life as a student and for the world of work. You will learn how to analyse and solve real problems, apply logic, be innovative, work in teams and communicate effectively.

## □ Programme accreditation

- It is quality assured (externally moderated) by similar higher education institutions.
- While this programme is not registered on the qualifications framework, this is an access path to Eduvos programmes taught at the same level as those at National Qualifications Framework (NQF) level 5.
- It is not accredited by the Higher Education Quality Committee (HEQC), nor is it registered with the South African Qualifications Authority (SAQA).

### Entry requirements

- South African National Senior Certificate (NSC) with Bachelor's degree, Diploma or Higher Certificate endorsement.
- 2. Or National Certificate (Vocational) level 4 issued by
- the Council of General and Further Education and Training with Bachelor's degree, Diploma or Higher Certificate endorsement.
- Or a Certificate of evaluation on a minimum NQF level 4 for foreign qualification confirmed by SAQA.
- Or a letter or certificate confirming an exemption from Universities South Africa (USAf) for any other school-leaving results.
- 6. And you need 40% or above for Grade 12 (or equivalent) English as a home or first additional language.
- 7. And:
  - You need 17 or more Eduvos points for non-science streams.
  - You need 24 or more Eduvos points for BSc streams.
  - iii. You need 30% or above for Grade 12 (or equivalent) Mathematics or Mathematical Literacy for non-science streams.
  - iv. You need 30% or above for Grade 12 Mathematics for science streams.
  - v. Students applying for Graphic Design do not need Mathematics.

# This qualification is offered at the following campuses:

- Bedfordview
- Bloemfontein

**East London** 

- Claremont
- Durban
- Mbombela
- Midrand
- Nelson Mandela Bay
- Potchefstroom
- Pretoria
- Tyger Valley
- Vanderbijlpark





# Pre-Degree Foundation Programme

# A Programme structure

#### Year 1

#### Compulsory on all streams:

- Academic English A
- Academic English B
- Development Studies A
- Introduction to Computer Skills
- Student Skills A
- Student Skills B

#### **Social Science Stream**

- Introduction to Mathematics A
- Development Studies B
- Choice of 2 modules:
  - Introduction to Critical Reasoning
  - Introduction to Psychology
  - Writing and Communications Skills

#### **Graphic Design Stream**

- Development Studies B
- Introduction to Graphic Design
- Graphic Design Illustration
- Design Fundamentals

#### **Science Stream**

- Introduction to Biology
- Introduction to Mathematics A
- · Introduction to Science
- Mathematics for Degree Studies (Science)

#### **IT Stream**

- Introduction to Mathematics A
- Mathematics for Degree Studies (IT)
- Choice of 2 modules:
  - Introduction to Critical Reasoning
  - Introduction to Commerce (Economics)
  - Introduction to IT

#### Commerce and Law Stream

- Introduction to Mathematics A
- Mathematics for Degree Studies (Commerce)
- Choice of 2 modules:
  - Introduction to Critical Reasoning
  - Introduction to Commerce (Economics)
  - Writing and Communications Skills





# **Pre-Degree Foundation Programme**



## A Module Descriptors

#### Year 1

#### Academic English A

The aim of this module is to equip students with the skills to write with purpose in higher education. This module further aims to promote students to read widely, think critically, improve communication skills and develop a certain level of competence and professionalism needed for degree studies.

#### Academic English B

The aim of this module is to equip students with the skills to write with purpose in higher education. This module further aims to encourage students to read widely, think critically, improve communication skills, and develop a certain level of competence and professionalism needed for degree studies. This module is a continuation of the themes covered in Academic English A such as language and identity, language, race and gender, variations of language, language and power. Thus, students will explore the relationship between language and attitudes in social and cultural contexts within this block module. Language narratives and multimedia texts will be used to demonstrate some of the mentioned key concepts. Students will further be encouraged to challenge their assumptions about the role of language in society and to critically examine the relationship between language and power.

#### **Design Fundamentals**

This module aims to give you the opportunity to apply your graphic design skills and knowledge into developing more practical solutions. The module aims to round off the fundamental skills needed to enter the first year of the Graphic Design degree programme. These skills include developing your ability to conceptualise and solve visual problems, and communicate information simply and effectively using well-organised, sequential visuals. You must complete all pre-degree graphic design modules to qualify to enter the first year of study in the Graphic Design degree programme.

#### **Development Studies A**

The aim of this module is to provide students with the understanding of two of the four dimensions of human development: personal and social dimensions. Developmental Studies A will give you the ability to link various development theories, events, concepts and challenges with these dimensions of human development.

#### **Development Studies B**

The aim of this module is to focus on the political and economic dimensions of human development. Several development theories and concepts will be covered, relating them to past and current affairs. It is imperative for students to keep themselves abreast of current affairs.

#### **Graphic Design Illustration**

The aim of this module, Graphic Design Illustration, is to provide the foundations for graphic design and develop versatility of design skills. Furthermore, this module aims to continue to develop your graphic design skills and understanding of design. These skills include developing an appreciation for historical art and design movements, developing a range of drawing and painting skills and the use of simplified images and sequential storytelling techniques to communicate complex ideas. The module builds an understanding of Graphic Design as a practice, an art and an integral part of society and the economy. You must pass all pre-degree graphic design modules to qualify to enter the first year of study in the Graphic Design degree program.

#### **Introduction to Biology**

This module aims to develop an understanding of basic biological concepts necessary for biological literacy regarding biological systems and biological issues of concern to the public.

#### **Introduction to Commerce (Economics)**

The aim of this module is to introduce students to issues in commerce and business through an introduction to economics. Students will get acquainted with the principles of Micro and Macroeconomics. This module will lay a foundation needed by students for their future studies in the area of economics.

#### **Introduction to Computer Skills**

The aim of this module is to provide practical use of computer applications to create, manage and format data by developing word-processing, spreadsheet and presentation skills in a Windows Operating System (OS) environment.





# **Pre-Degree Foundation Programme**



## A Module Descriptors

#### **Introduction to Critical Reasoning**

The aim of this module is to develop critical thinking skills. That is to say: to develop the capacity to investigate the reliability of truth within a given context. Furthermore, the module aims to allow you to apply these skills within academic disciplines.

#### Mathematics For Degree Studies B (Commerce)

The aim of this module is to provide you with a better understanding of mathematical concepts.

#### Introduction to Graphic Design

This module Introduction to Graphic Design aims to provide the foundations for graphic design and develop versatility in skills. The module aims to introduce the fundamental skills needed to enter the first year of the Graphic Design degree program. These skills include a basic understanding of visual literacy and visual communication, the ability to conceptualise and generate ideas, drawing, and painting skills, as well as the learned appreciation of these skills. The module builds an understanding of Graphic Design as a practice, art and as an integral part of society and the economy. You must pass all pre-degree graphic design modules to qualify to enter the first year of study in the Graphic Design degree programme.

#### Introduction to IT

This module Introduction to Graphic Design aims to provide the foundations for graphic design and develop versatility in skills. The module aims to introduce the fundamental skills needed to enter the first year of the Graphic Design degree program. These skills include a basic understanding of visual literacy and visual communication, the ability to conceptualise and generate ideas, drawing, and painting skills, as well as the learned appreciation of these skills.

The module builds an understanding of Graphic Design as a practice, art and as an integral part of society and the economy.

#### Introduction to Mathematics A

The aim of this module is to provide you with a better understanding of mathematical concepts.

#### **Introduction to Psychology**

The aim of this module is to equip you with a general understanding of psychological concepts, as well as to develop critical reasoning skills.

#### **Introduction to Science**

The aim of this module is to:

- Identify and solve scientific problems using critical and creative thinking.
- Organise and manage yourself and your activities until learning evolves.
- Analyse, organise, and effectively evaluate scientific information.
- Effectively demonstrate and communicate scientific knowledge using visual and language skills in written
- Demonstrate an understanding of the scientific world as a set of related systems by recognising that problem-solving contexts do not exist in isolation.
- Demonstrate an understanding of how to analyse information within small group dynamics.
- Develop skills for effective interpersonal scholastic engagement that evolves in the development of critical thinking and analytical skills.

#### Mathematics For Degree Studies B (IT)

The aim of this module is to provide you with a better understanding of mathematical concepts.

#### Mathematics For Degree Studies B (Science)

The aim of this module is to provide you with a better understanding of mathematical concepts.

#### Student Skills A

The aim of this module is to focus on student skills, which include academic skills and life skills. These are vital and critical for all tertiary students. Such skills set you up as a lifelong learner within and beyond your official study period. They help you to take responsibility for your own learning, reflect on your learning processes, and guide you towards proficiency in learning. Personal management skills are critical to the development of self-worth. They teach the students time management skills and motivate them to reach their personal and academic goals. This is a developmental process that needs to happen through daily interactions and exchanges.

Academic skills will equip the students with the necessary tools to excel in critical reading and writing, as well as in formative and summative assessments.

We have made every effort to ensure the accuracy of the information contained in this document. However, information related, but not limited to, programmes, fees, alstaff and services described herein is subject to change. Up-to-date regulatory information and terms and conditions can be found on the website or by contacting us using the contact details contained in this documen





# **Pre-Degree Foundation Programme**

# Module Descriptors

#### Student Skills B

The aim of this module is to focus on student skills, which include academic skills and life skills. These are vital for all tertiary students. Such skills will set a student up as a lifelong learner within and beyond their official study period. This module will help them to take responsibility for their own learning, reflect on their learning processes and guide them towards proficiency in learning.

#### **Writing and Communication Skills**

The aim of this module is to teach you foundational writing and communication skills.